

| | |
|--------|--|
| Player | |
|--------|--|

| | |
|-----------|--|
| Character | |
|-----------|--|

| | |
|----------------|--|
| Class/Subclass | |
|----------------|--|

| | |
|-------|--|
| Level | |
|-------|--|

| | |
|------------|--|
| Experience | |
|------------|--|

| | |
|-----------|--|
| Alignment | |
|-----------|--|

| | |
|-------------|--|
| Holy Orders | |
|-------------|--|

| | |
|-------|--|
| Deity | |
|-------|--|

| | |
|---------------|--|
| Custom Points | |
|---------------|--|

| | |
|------------------|--|
| Dexterity | |
| Base | |
| + or - | |
| Damage | |
| Current | |
| Modifier | |

| | |
|---------------|--|
| Wisdom | |
| Base | |
| + or - | |
| Damage | |
| Current | |
| Modifier | |

| | |
|-----------------|--|
| Charisma | |
| Base | |
| + or - | |
| Damage | |
| Current | |
| Modifier | |

| | |
|---------------------|--|
| Intelligence | |
| Base | |
| + or - | |
| Damage | |
| Current | |
| Modifier | |

| | |
|-----------------|--|
| Strength | |
| Base | |
| + or - | |
| Damage | |
| Current | |
| Modifier | |

| | |
|---------------------|--|
| Constitution | |
| Base | |
| + or - | |
| Damage | |
| Current | |
| Modifier | |

| |
|-------------|
| Buff |
| |

| | |
|-----------|--|
| AC | |
| Base | |
| + or - | |
| Current | |

| | |
|--------------|--|
| Dodge | |
| Base | |
| + or - | |
| Current | |

| | |
|--------------|--|
| Poise | |
| Base | |
| + or - | |
| Current | |

| | |
|------------------|--|
| Toughness | |
| Base | |
| + or - | |
| Current | |

| | |
|-----------|--|
| HP | |
| Base | |
| + or - | |
| Current | |

| |
|-------------|
| Temp |
| |

| | |
|---------------|--|
| Surges | |
| Base | |
| Current | |

| | |
|-----------------|--|
| Movement | |
| Run | |
| Walk | |

| | |
|-------------------|--|
| Initiative | |
| Modifier | |


| | |
|-----------------|--|
| Recovery | |
| Modifier | |

| | |
|---------------|--|
| Trauma | |
| Limit | |
| Current | |

| | |
|----------------|--|
| Fatigue | |
| Limit | |
| Current | |

| | |
|----------------------|--|
| Proficiencies | |
| | |
| | |
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Tales of the



Iron League

| | |
|-------------------|--|
| Conditions | |
| | |
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| | |
|---------------|-------|
| Skills | |
| Name | Level |
| | |
| | |
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|------------------------------|-------|
| More Skills/Languages | |
| Name | Level |
| | |
| | |
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| | |
|------------------|-------|
| Languages | |
| Name | Level |
| | |
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Updated:

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Weapon and Sorcery Attacks

Combat
Attack
Bonus

Spell
Attack
Bonus

Strength
Modifier

Dexterity
Modifier

Charisma
Modifier

Melee Attack Type

Add to
Attack Roll

Attack Damage

Notes

| Melee Attack Type | Add to Attack Roll | Attack Damage | Notes |
|-------------------|--------------------|---------------|-------|
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Missile Attack Type

Add to
Attack Roll

Attack Damage

Range

Notes

| Missile Attack Type | Add to Attack Roll | Attack Damage | Range | Notes |
|---------------------|--------------------|---------------|-------|-------|
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Sorcery Attack Type

Add to
Attack Roll

Attack Damage

Range

Notes

| Sorcery Attack Type | Add to Attack Roll | Attack Damage | Range | Notes |
|---------------------|--------------------|---------------|-------|-------|
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Notes:

Inventory

Backpack Spaces

Backpack?

| Spaces | Items | Hands |
|--------|-------|-------|
| 1 | | |
| 2 | | |
| 3 | | |
| 4 | | |
| 5 | | |

Belt Spaces

Belt?

| Spaces | Items | Hands |
|--------|-------|-------|
| 1 | | |
| 2 | | |
| 3 | | |
| 4 | | |
| 5 | | |

Zero Space Items

Iron League Foot Locker

Unencumbered Body Spaces

| Spaces | Items | Hands |
|--------|-------|-------|
| 1 | | |
| 2 | | |
| 3 | | |
| 4 | | |
| 5 | | |
| 6 | | |
| 7 | | |
| 8 | | |
| 9 | | |
| 10 | | |
| 11 | | |
| 12 | | |
| 13 | | |
| 14 | | |
| 15 | | |
| 16 | | |
| 17 | | |
| 18 | | |
| 19 | | |
| 20 | | |

Worn Magic Item Accounting

| # | Item | Slot |
|----|------|------|
| 1 | | |
| 2 | | |
| 3 | | |
| 4 | | |
| 5 | | |
| 6 | | |
| 7 | | |
| 8 | | |
| 9 | | |
| 10 | | |