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|--------------|---|----------------------|---|-------------------|----------------|--|
| | Spell Attack Bonus | | Ability Modifier | | Item Modifiers | |
| Caster Level | | Spell Points Allowed | | Spell Points Used | | dx Die Damage |
| One Staging | <ul style="list-style-type: none"> * Increase dx by 1 die * Increase range * Increase duration * Increase area of effect * Increase caster level for overcoming MI | Two Stagings | <ul style="list-style-type: none"> * Change energy type * Change touch to 30' range * Change touch to 10' emanation * Move origin 30' | Three Stagings | | <ul style="list-style-type: none"> * Exclude targets from area |
| | | | | Four Stagings | | <ul style="list-style-type: none"> * Change single target ranged to 20' burst |

Spell Name

Bonus to Hit

Spell Description