

| | | | | | | | | | | | |
|--------------|---|--------------------|----------------------|--|------------------|---|--|----------------|---------------|----------------|--|
| | | Spell Attack Bonus | | | Ability Modifier | | | Item Modifiers | | | |
| Caster Level | | | Spell Points Allowed | | | Spell Points Used | | | dx Die Damage | | |
| One Staging | <ul style="list-style-type: none"> * Increase dx by 1 die * Increase range * Increase duration * Increase area of effect * Increase caster level for overcoming MI | | | | Two Stagings | <ul style="list-style-type: none"> * Change energy type * Change touch to 30' range * Change touch to 10' emanation * Move origin 30' | | | | Three Stagings | * Exclude targets from area |
| | | | | | | | | | | Four Stagings | * Change single target ranged to 20' burst |

[illegible]