

Player		Character	
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Class/Subclass		Level		Experience	
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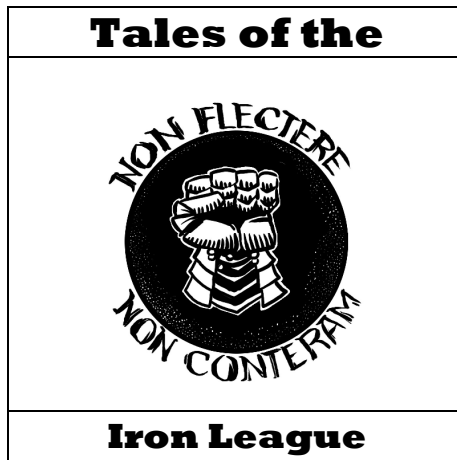
Alignment		Holy Orders		Deity		Custom Points	
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<b>Wisdom</b>	<b>Dexterity</b>	<b>Charisma</b>	<b>Intelligence</b>	<b>Constitution</b>	<b>Strength</b>
Base	Base	Base	Base	Base	Base
+ or -	+ or -	+ or -	+ or -	+ or -	+ or -
Damage	Damage	Damage	Damage	Damage	Damage
Current	Current	Current	Current	Current	Current
Modifier	Modifier	Modifier	Modifier	Modifier	Modifier

<b>Dodge</b>	<b>AC</b>	<b>Poise</b>	<b>HP</b>	<b>Toughness</b>
Base	Base	Base	Base	Base
+ or -	+ or -	+ or -	+ or -	+ or -
Current	Current	Current	Current	Current

<b>Surges</b>	<b>Movement</b>	<b>Initiative</b>	<b>Recovery</b>	<b>Trauma</b>	<b>Fatigue</b>
Base	Full	Modifier	Modifier	Limit	Limit
Current	Partial			Current	Current

<b>Proficiencies</b>



<b>Conditions</b>

<b>Skills</b>	
Name	Level

<b>More Skills/Languages</b>	
Name	Level

<b>Languages</b>	
Name	Level

## Special Abilities and Quirks

[illegible]

## Notes

Weapon and Sorcery Attacks

Combat  
Attack  
Bonus

Spell  
Attack  
Bonus

Strength  
Modifier

Dexterity  
Modifier

Charisma  
Modifier

Melee Attack Type

Add to  
Attack Roll

Attack Damage

Notes


Missile Attack Type

Add to  
Attack Roll

Attack Damage

Range

Notes


Sorcery Attack Type

Add to  
Attack Roll

Attack Damage

Range

Notes


Notes:

Inventory

Backpack Spaces

Backpack?

Spaces	Items	Hands
1		
2		
3		
4		
5		

Belt Spaces

Belt?

Spaces	Items	Hands
1		
2		
3		
4		
5		

Zero Space Items

Iron League Foot Locker

Unencumbered Body Spaces

Spaces	Items	Hands
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		

Worn Magic Item Accounting

#	Item	Slot
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		