

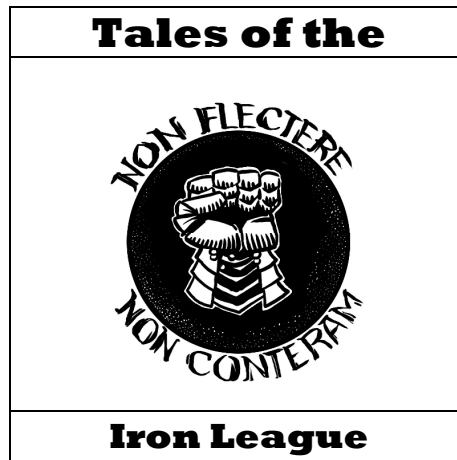
Player		Character	
Class/Subclass		Level	Experience
Alignment		Holy Orders	
		Deity	
			Custom Points

Wisdom	Dexterity	Charisma	Intelligence	Constitution	Strength
Base	Base	Base	Base	Base	Base
+ or -	+ or -	+ or -	+ or -	+ or -	+ or -
Damage	Damage	Damage	Damage	Damage	Damage
Current	Current	Current	Current	Current	Current
Modifier	Modifier	Modifier	Modifier	Modifier	Modifier

Dodge	AC	Poise	HP	Toughness
Base	Base	Base	Base	Base
+ or -	+ or -	+ or -	+ or -	+ or -
Current	Current	Current	Current	Current

Surges	Movement	Initiative	Recovery	Trauma	Fatigue
Base	Full	Modifier	Modifier	Limit	Limit
Current	Partial			Current	Current

Proficiencies



Conditions

Skills	
Name	Level

More Skills/Languages	
Name	Level

Languages	
Name	Level

Special Abilities and Quirks

[illegible]

Notes

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Weapon and Sorcery Attacks

Combat
Attack
Bonus

Spell
Attack
Bonus

Strength
Modifier

Dexterity
Modifier

Charisma
Modifier

Melee Attack Type

Add to
Attack Roll

Attack Damage

Notes

Missile Attack Type

Add to
Attack Roll

Attack Damage

Range

Notes

Sorcery Attack Type

Add to
Attack Roll

Attack Damage

Range

Notes

Notes:

Spell Name	Bonus to Hit	Spell Description
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v0.11

Inventory

Backpack Spaces

Backpack?

Spaces	Items	Hands
1		
2		
3		
4		
5		

Belt Spaces

Belt?

Spaces	Items	Hands
1		
2		
3		
4		
5		

Zero Space Items

Iron League Foot Locker

Unencumbered Body Spaces

Spaces	Items	Hands
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		

Worn Magic Item Accounting

#	Item	Slot
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		